CASTLE

MINDSCAPE®

Your help is needed in the medival castle town. Your LEGOmania skills are requested to save the day once again.

Our castle and the surrounds is being terrorized by the dragon or at least that's what everybody says.
All run away in terror when the dragon is seen approaching and with good reason: he exhales fires and turns selected bricks into wire frames.
Everyone wants the dragon captured and destroyed. Everyone except the Magician/wizard and his apprentice who know that the dragon exhales fires but he also exhales bricks. It depends on whose riding him. If you're a knight, a pure LEGO knight; the dragon has powers for good.
Whose riding him now is the Skeleton, the king of the ghosts.
The dragon just needs a friend. A friend like you.

GAME PLAY:
. You must knock the Skeleton off the back of the dragon:
Build and use a catapolt
. Capture the dragon: inventive solutions and cooperation.
. Build a wagon and bring him back to the castle and present him to the King and Subjects. You will be awarded Knighthood allowing you to...
. Fly the Dragon and capture the Ghosts in town
. Building obstacles (bricks fired from the dragon) corner the ghosts; if they can't escape they go up in a magic puff of smoke.

As in LEGO Island; there are several locations with several activities:
.Jousting matches (with the Black Knight)
.Archery Games
.Bump your opponent off the log
and, of course, BUILDING:
.wagon(s)
. catapolts
. customize people

Characters based on Castle theme kit(s):

The Wise Old King	The Black Kight
The Dragon	The accident prone Prince
The Skeletons	the gullible Knight
The Ghosts	the suspicious knight
The Magician/Wizard	Princess(?)
His smarter apprentice	incidentals: stable guy,etc.

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DO NOT DUPLICATE